

**Fall 2024 BFLL/VCLL Interleague Baseball Rules by Division
Minor A**

General Playing Rules.

- Make up and tie games will be rescheduled according to field availability and in the order in which they were originally scheduled. They will not carry over to the end of the season. It is advisable that the make-up game be played in the same half as the originally scheduled game.
- Major and Minor A league teams are limited to 4 activities per week. Minor B and Rookies teams are limited to 3 activities per week. T-Ball teams are limited to 2 activities per week. An “activity” is defined as a game or any practice consisting of more than 3 players from the same team when the manager or a coach from that team is present.
- Continuous batting order will be used during the regular season for Minor B, Minor A, Majors, Intermediate, and Junior Divisions.
- Each team may take the field 60 minutes prior to a regularly scheduled game, for warm up purposes only.
- A pitcher who has a Hit by Pitch (HBP) call by the umpires 3 times during a game will be removed as pitcher for the remainder of the game
- Any player who is out of the lineup for more than three (3) consecutive weeks or six (6) games is subject to being removed from his/her team by action of the Board of Directors. The Board of Directors, however, reserves the right to allow such player to remain on the roster. Managers must make the Player Agent aware if any player misses more than two (2) consecutive games for any reason. Failure to do so will be cause for corrective action against the Manager.
- Managers may impose reasonable disciplinary actions on their players, including benching a player. However, a player may not be benched for more than 1 game during the season, without advance approval of the Board. The manager must notify the home plate umpire, official scorekeeper, Duty Board member, President and Player Agent when benching a player
- Due to safety, children who are not on the rostered team will not be allowed in the dugout or on the field.

Minor A Division Additional Rules.

- All games will be played in accordance with the Official Little League Rule Book subject to the following local rules.
- There is a 1 hour 45 minute time limit on games.

- No inning shall start after the foregoing time limit unless required to complete a regulation game or break a tie game allowing that the field is available for play and the night curfews specified in Regulation X of Little League Rules are not violated.
 - Game will drop dead at 2 hours
 - The umpire will ask the official scorekeeper to note the time the game started and then will notify both Managers. The official scorekeeper shall also be the official timekeeper. No inning may start later than 9:30 p.m. due to the Valley Center Parks and Rec curfew.
- If a Minor A team cannot field nine (9) players, pool players may be used provided the Manager requesting a pool player complies with the pool player rules established by the Board. (See Section 12 of these rules).
 - In the Minor A division, there is a five (5) run max rule per half inning in the first four (4) innings. All innings after the fourth are open innings.
 - There is a ten (10) run mercy rule after the 4th inning is complete.
 - The bat around style will be used for hitting (every player on the team will hit).
 - All players will play a minimum of 6 defensive outs; the manager will have free substitutions.
 - 12 year old players are permitted to play Minor A if an approved waiver is obtained. However, 12 year old players are not permitted to pitch.
 - In the event of a tie record for the season, the team with the fewest runs against will be awarded first place